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| JOSEPH COULSONgamePLAY programmerjoecoulson@hotmail.co.uk07494 316416www.linkedin.com/in/joseph-coulson-gamedev

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| **WEBSITE:**www.joecoulson.com |
| **SOFTWARE SKILLS**Unreal Engine 4UnityC#, C++ and JavaPerforce and GitJiraPhotoshop/GIMPAudacityMicrosoft Office Suite |
| **SOFT SKILLS**Team PlayerCritical AnalysisDesign KnowledgeReceptive of FeedbackKnowledge of Development PipelineGood CommunicatorFast Learner**HOBBIES**Tabletop GamesPlaying GuitarHikingReadingAnd obviously Video Games |

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| **EDUCATION**staffordshire universitySep 2017 – Ongoing (Due June 2020)Computer Gameplay Design and Production - BSc Honseaton bank sixth form / HIGh SchoolSep 2000 – June 2007A-Level– Mathematics C, Computing DAS-Level– Further Mathematics CGNVQ – ICT PassGCSE – Mathematics A, English Literature A, English Language B, Science Triple Award A/A/A, Geography B, Electronics C |
| **RELEVANT WORK EXPERIENCES**As part of Games Jam team BunnyBoxStudio, I created games for Tranzfuser (2020), Jamfuser (2020) and Global Games Jam (2020). The latter - “Pair Up” - won the “Proud to Be Staffs” award from Staffordshire University and was shortlisted for the Grads in Games “Student Game” award.Tech Lead on Collaborative University module (2020).Tech on Collaborative University module (2019).Participated in Jamfuser (2019).Participated in UKIE Games Jam (2019). |
| **EMPLOYMENT**TESCOMay 2009 – August 2019Stock Controller and Merchandiser. Duties included stocktaking, stock orders, actioning store plans and interfacing with customers. Handled money, checked off deliveries. Trained multiple new starters.**ROYAL MAIL**November 2008 – April 2009Sorting Office Assistant. Organised incoming mail for delivery. |

 **ABOUT ME**The first thing you’ll notice about me is that I’m somewhat older than most graduates. It took me a while to find my direction in life, but I like to think that ten years of retail work instills a certain groundedness and commitment to a job which you might not find in younger applicants.I tend to be a very focused guy who eats, sleeps and breathes the task at hand as a result. I’m very self-motivated, but also work well in a team and have done so on a professional and personal level both in my studies and at work. I have an endless willingness to learn and tend pick up new concepts well – as evidenced by my recent and ongoing ventures into C++. I take great pride in my work and am incredibly passionate about contributing to the industry I love.  |